### Gernot Hoffmann

# Test for Optimal Gray Reproduction

# Pixel synchronized PDF Correct View Calibrated monitor Gamma=2.2 Zoom = 200%

#### The Task

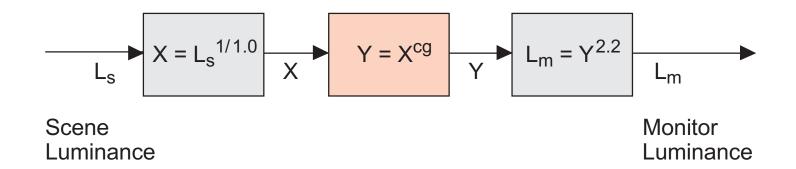
Find perceptually optimized corrections for a gray image

#### The Test

Technical digital photo, linear grayscale
By courtesy of
Dr.Klaus Andresen, Technische Universität Braunschweig

First block: No correction applied by camera

Second block Power function correction cg = 1.0 ... 0.7 Third block: Gamma function by calibrated monitor



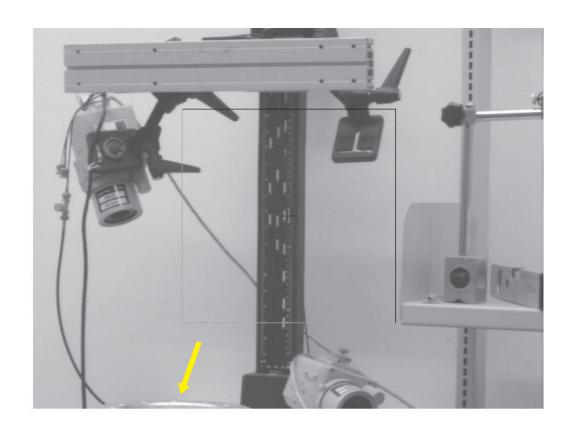
May 19, 2002
Website
Load browser and click here

Original image, bad level adjustment

Dark 49

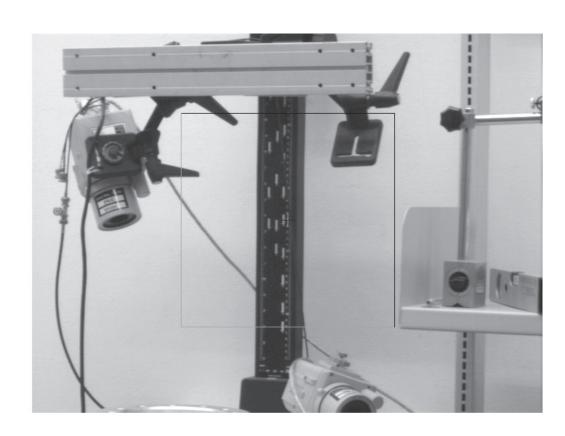
Light 207, highlight is an exception

The histogram shows new values.
The new values are the old values

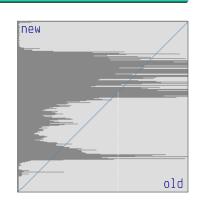


Level adjustment Dark - 40

Light +40



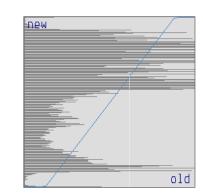
#### C:\ZESNP\ZESNPOO1.BMP



TAB	Show	Histogram	
ALT+S	Store	Profile	
ALT+L	Load	Profile	
ALT+P	Previous	Profile	
C:∖ZEBRA∖Gray.Prf			

Zebra128			
	E:\\ANDRE110.BMP BMP-32		
	RGB Linear: Pal=181		
Q,A	Red Left 0		
W,S	Grn O		
E,D	Blu O		
R,F	Red Right 255		
T,G	Grn 255		
Z,H	Blu 255		
I,K	RGB Left -		
0,L	RGB Right □		
₹	Reset Curves		
ENT	Execute FullScreen		
ESC	Menue		
Χ	Shift Menue Area		

#### C:\ZESNP\ZESNPOO2.BM



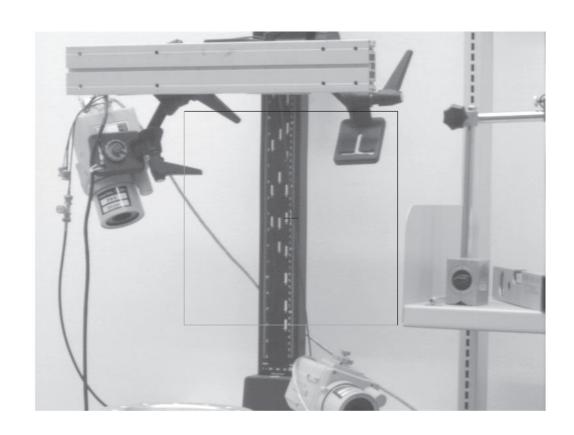
TAB	Show	Histogram	
ALT+S	Store	Profile	
ALT+L		Profile	
ALT+P	Previous	Profile	
C:\ZEBRA\Gray.Prf			

	Zebra128
	E:\\ANDRE110.BMP BMP-32
	RGB Linear: Pal=181
Q,A	Red Left -40
W,S	Grn −40
E,D	Blu -40
R,F	Red Right 295
T,G	Grn 295
Z,H	Blu 295
I,K	RGB Left -
0,L	RGB Right -
<	Undo RGB Linear
ENT	Execute FullScreen
ESC	Menue
Х	Shift Menue Area

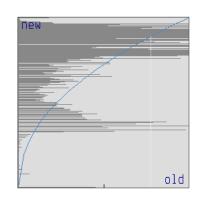
# Inverse Gamma adjustment cg = 1/2.2 = 0.45 Too light



Inverse Gamma adjustment cg = 1/1.6 = 0.63
Reasonable



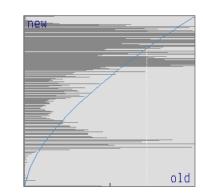
#### C:\ZESNP\ZESNPOO3.BME



N,M	Gamma	= 0.46	
-+	Shift Cer	nter = 128	
ALT+S	Store	Profile	
ALT+L	Load	Profile	
ALT+P	Previous	Profile	
C:\ZEBRA\Gray.Prf			

Zebra128			
	E:\\ANDRE110.BMP BN	1P-32	
	RGB Nonlin: Pal=181	l	
Q,A	Red Grad 1.Ord	0	
W,S	Grn	0	
E,D	Blu	0	
R,F	Red Grad 2.Ord	0	
T,G	Grn	0	
Z,H	Blu	0	
I,K	RGB Grad 1.Ord		
0,L	RGB Grad 2.Ord		
<	Undo RGB Nonlin.		
ENT	Execute FullScreen		
ESC	Menue		
X	Shift Menue Area		

#### C:\ZESNP\ZESNPOO4.BM



N,M	Gamma	= 0.63
-+	Shift Ce	nter = 128
ALT+S	Store	Profile
ALT+L	Load	Profile
ALT+P	Previous	Profile
C:	\ZEBRA\Gr	au.Prf

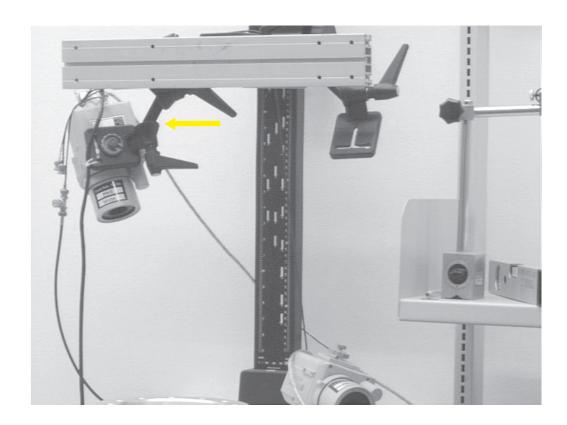
	Zebra128	
	E:\\ANDRE110.BMP BN	1P-32
	RGB Nonlin: Pal=181	l
Q,A	Red Grad 1.Ord	0
W,S	Grn	0
E,D	Blu	0
R,F	Red Grad 2.Ord	0
T,G	Grn	0
Z,H	Blu	0
I,K	RGB Grad 1.Ord	
0,L	RGB Grad 2.Ord	
<	Undo RGB Nonlin.	
ENT	Execute FullScreen	
ESC	Menue	
X	Shift Menue Area	

C:\ZESNP\ZESNPOO5.RME

Inverse Gamma adjustment cg = 1/1.6 = 0.63

Additionally sharpening

Moderate inverse Gamma adjustment improves dark resolution. Would be better for a level adjusted source image.



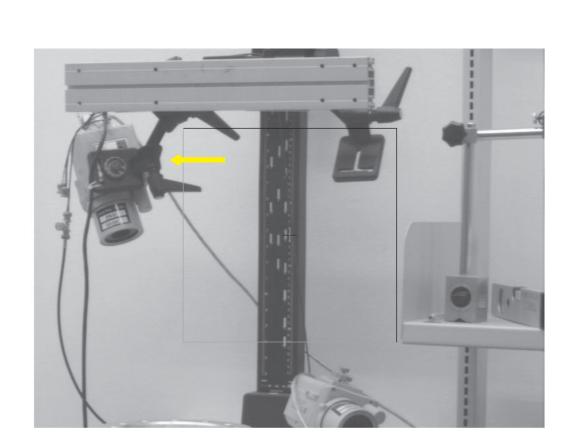
Zebra128 E:\\ANDRE111.BMP BMP-8 Filter Hard Extra

∆ Inc. Level = 2 ▼ Dec. Level

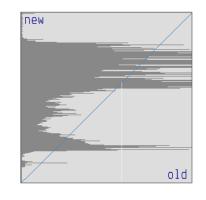
< Undo Filter

ESC Menue X Shift Menue Area

Original image, once again



C:\ZESNP\ZESNPOO1.BM

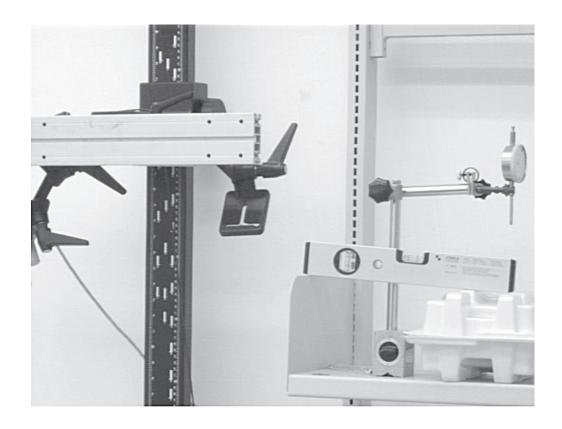


TAB	Show	Histogram	
ALT+S	Store	Profile	
ALT+L	Load	Profile	
ALT+P	Previous	Profile	
C:\ZEBRA\Gray.Prf			

	Zebra128	
	E:\\ANDRE110.BMP	BMP-32
	RGB Linear: Pal=	181
Q,A	Red Left	0
W,S	Grn	0
E,D	Blu	0
R,F	Red Right	255
T,G	Grn	255
Z,H	Blu	255
I,K	RGB Left	
0,L	RGB Right	
7	Reset Curves	
ENT	Execute FullScre	en
ESC	Menue	
X	Shift Menue Area	

## Another example

Dark level adjustment -60
Light level adjustment +45
Inverse Gamma adjustment
cg = I/I.6 = 0.63
Additionally strong sharpening



# Original image

